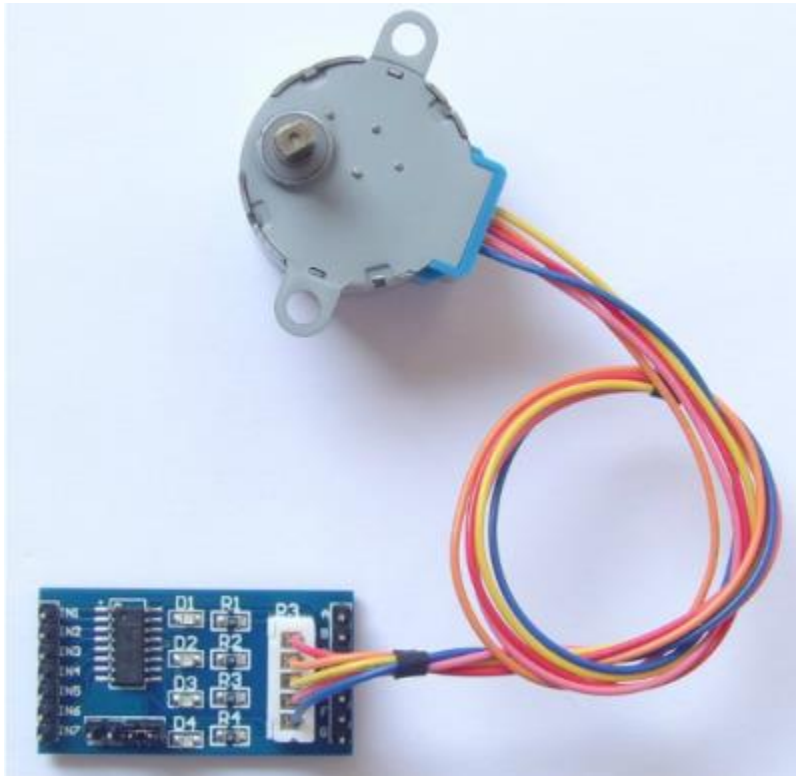


- **Example Code:**

- **Stepper Control**

This usage is to drive a 28BYJ stepper. The stepper stopped when pushed the stop_button. It also can be changed to control the stepper to counterclockwise or clockwise rotate. Connect 28BYJ step motor to mini stepper driver as below:



Program Arduino as following:

```
/*  
*****  
it is used to control 28BYJ stepper  
it can be changed to control almost all the 4-wire or 5-wire stepper.  
*****/  
  
/*  
The time Series to control the stepper  
--make your making more easy!  
*/  
byte CCW[8] = {0x09,0x01,0x03,0x02,0x06,0x04,0x0c,0x08};  
byte CW[8] = {0x08,0x0c,0x04,0x06,0x02,0x03,0x01,0x09};
```

```

const int stop_key = 14; //stop_button connect to Arduino-A0
byte change_angle=64; //change the parameter to change the angle of the stepper

void Motor_CCW() //the stepper move 360/64 angle at CouterClockwise
{
  for(int i = 0; i < 8; i++)

    for(int j = 0; j < 8; j++)
    {
      if(digitalRead(stop_key)==0)
      {
        PORTB =0xf0;
        break;
      }
      PORTB = CCW[j];
      delayMicroseconds(1150);
    }
}

void Motor_CW() //the stepper move 360/64 angle at Clockwise
{
  for(int i = 0; i < 8; i++)

    for(int j = 0; j < 8; j++)
    {
      if(digitalRead(stop_key)==0)
      {
        PORTB =0xf0;
        break;
      }
      PORTB = CW[j];
      delayMicroseconds(1150);
    }
}

void setup()
{
  pinMode(stop_key, INPUT);
  digitalWrite(stop_key, HIGH);
  Serial.begin(57600);
}

```

```
DDRB=0xff;
PORTB = 0xf0;
for(int k=0;k<change_angle;k++)
{
  Motor_CCW();
}

void loop()
{
  Motor_CCW(); //make the stepper to anticlockwise rotate
// Motor_LR(); //make the stepper to clockwise rotate
}
```

The connected stepper would rotate with a changing direction for this program.